

Shinden Zukuri Estate by Tom Cartos

Background

During his time in Katamori's dungeons, Takano learned that one of the key members of the Emperor's retinue is currently residing in his country estate rather than in the capital, his chief advisor Matsura Chikamoto.

The estate is only a few days ride by horse, and Takano is keen to legitimise the town's dismantling of Katamori's leadership. He hopes to be able to do this by negotiation, but he has also seen the effectiveness of force and if it comes to that he needs to strike while the townsfolk are still behind him.

He suggests sending a small, somewhat neutral party ahead to scout the location and get a feel for Chikamoto's leanings on the matter.

Grid Information

GRID SIZE – 52x44 (300DPI)

VTT SIZE – 7280x6160 (140DPI)

RECOMMENDED PRINT SIZE – A0/ANSI Ex2

Design Notes

- 01 – Main Gate
- 02 – Guard House
- 03 – Stables
- 04 – Elevated Walkway
- 05 – Fishing Deck
- 06 – Grounds Keepers Shed
- 07 – Garden
- 08 – Podium
- 09 – Island
- 10 – Festival Terrace
- 11 – Viewing Deck
- 12 – Shrine
- 13 – Guest Quarters
- 14 – Inner Courtyard
- 15 – Audience Chamber
- 16 – Treasury
- 17 – Living Quarters
- 18 – Dry Food Store
- 19 – Guards Mess Hall

- 20 – Guards Quarters
- 21 – Armoury
- 22 – Guards Bath
- 23 – Vegetable Garden
- 24 – Toilet Stalls
- 25 – Kitchen
- 26 – Pantry
- 27 – Washroom
- 28 – Servants Quarters
- 29 – Side Gate
- 30 – Carriage Shed